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We made friends with the folks who created The Lion King. Good thing, 'cuz they gave us the super-secret scoop on how they made the movie. We've also got the story behind real-life big cats—even if you don't own a cat, you'll want to read this! Have purr-fect fun, and...

ADVENTURE ON!

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Zip Code





PRANKSTERS ON THE LOOSE!

After we ran our
"April Fool's Kit"
(April 1994), we
got a lot of letters
from practical
jokesters. Here are a few:

"...I'm going to get a girl in my school because she squirts me with her Super Soaker pen! I'm going to put the I • Barney sign on her."

Barney

Dana Parciasepe, 10 Montuale, New Jersey

"...I put the spill prank card on my dresser and my mom flipped!" Cristy Heffernan, 9 Alexandria, Virginia

"...I tried the April Fools' Kit. I put the
I ➡ Barney sign on my sister. When she
went outside, everybody laughed."
Chuckie Fuhr. 10

Chuckie Fuhr, 10 Moorpark, California

"...I tried the prank cards out on a few people and the spackler card worked. It was so funny watching them flip it over and over. The gum trick also worked."

Jaclyn Coppola, 10 Ringoes, New Jersey



THREE CHEERS FOR

METAMORPHON

Quartz Hill, California, hosts show and

smell. His cat, Bug, meets Charlie the rat.

No hard feelings about me losing the Super Hero Contest. I'm the one who made Elektra. In fact, I think that the hero that won is cool! And it has a good comic to go with it. I really don't need you to make me an Elektra comic because I'm making one with Elektra and the X-Men.

Miranda Ehmke, 10 Claremont, Virginia

LETTER FROM A **MIGHTY MOR-FAN**

I just loved the April 1994 DISNEY ADVENTURES. The Power Rangers are the coolest. Kimberly [the Pink Ranger] is my favorite. Our whole school is into the Power Rangers and all my friends are into D.A. Thanks for inspiring us!

Dianne Kalita, 12 Edmonton, Alberta

P.S. Both the Power Rangers and D.A. are morphinominal!

Send us your letters, photos or drawings along with your age and phone number to: DISNEY ADVENTURES, Zip Code 500 South Buena Vista Street If you subscribe to America Online, you can send us your letter electronically. The DISNEY ADVENTURES area is found in the Entertainment Department (or enter the keyword: Disney). All materials become the property of Disney Adventures. They may be reprinted without compensation or acknowledgement and cannot

Catnap D.A. style. Sheba, who belongs to Laura Riess, 14, Mulberry, Florida, is well-bred and well-read.





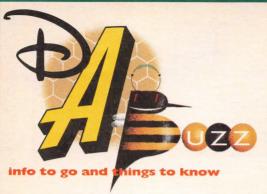


And in this corner....Erica Brant, 12, from Newport Beach, California, holds a fat phat cat-Sherman, weighing in at a hefty 16 pounds.

DUGGY DUDS

I really loved your April 1994 issue. It really gave me and my friends some kickin' ideas about the clothes we wear. And it showed us some trippy ways to wear them. We feel like dressing like this is totally into the '90s.

Josh Keeton, 13 Citrus Heights, California



NEWS BITS

ALL-AMERICAN IRONKIDS SEARCH

Now's your chance to be on the All-American IronKids Team. Three Gold Medal Olympians track star Jackie Joyner-Kersee, swimmer Mark Spitz and cyclist Mark Gorski—are looking for kids between 7 and 14 to join the team. To qualify, send in an essay between 200 and 300 words about your achievements in three categories: personal physical fitness and nutrition, academics and extracurricular activities. The 10 winners will meet the Olympians on a trip to Washington, D.C. For application and

> All-American IronKids Team, P.O. Box 190950. Dallas, Texas, 75219. Deadline: Aug. 1, 1994.



essay guidelines, write:

Spitz

Gorski

Joyner-Kersee

drawn by Richie Campa, 11 San Antonio, Texas





Put your paws on this cool cat slang and chow, chow, chow!

Cool Cat n. A person who is very hip: "Ben is one cool cat!"

Fat Cat n. A wealthy person: "Ann is such a fat cat, she has every Nintendo game there is."

Stray Cat n. A cool cat whose parents forget to pick him up: "Erik was a stray cat at the mall yesterday."

Flat Cat n. Any type of road pizza: "Eeewww. Check out that flat cat!"

Black Cat n. A person who has bad luck: "He forgot his lunch money, sat on chewed gum, and missed his favorite TV show today. What a black cat!"

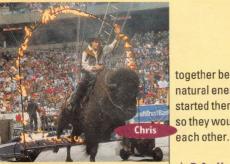
Alley Cat

n. Someone who wears way THAT Disney Adventures grunged-out clothing:

"Soul Asylum,

anyone? Lisa is a total alley cat today!"

Lions and Ponies and Buffaloes-



Most kids are content to

together because they're natural enemies. We started them really young so they would get used to

★ D.A.: How many hours do you work with the animals?

Casey: About an hour a day because the animals know the routine. We have one to three shows a day and our act lasts four and a half minutes.

Chris: It took four years to train them so they don't hurt anyone. The animals are used to routine. If someone walks in the wrong place it throws them off.

★ D.A.: Has anything dangerous ever happened?

> Chris: Nothing yet, but the mountain lions like to

watch the chimps in the next ring, so we have to keep their attention.

Oh, My!

* D.A.: What cool places have you visited?

Casey: We visited Niagara Falls and Mount Rushmore. We learn all about the places we visit in schoolit's like a field trip.

Chris: Geography is my favorite subject. It's easy because I've been everywhere.

* D.A.: What's your favorite circus act?

Casey: I love "The Globe of Death." The performers ride motorcycles upside down in this big metal alohe!

Chris: I like the chimps. I might like to work with them someday, but they

> can be very mean and dangerous. They're eight times stronger than

Casey humans! -Kim Lockhart

have a dog for a pet. Maybe a cat. Or a goldfish. But three buffaloes, two mountain lions and a pony?! Chris, 17, and Casey Boger, 14, spend a lot of time with their family's animals in the Ringling Bros. and Barnum & Bailey Circus. But they still have time for fun. We asked this brother and sister team about their family business.

* D.A.: Tell us about your act.

Casey: Chris and I ride the buffaloes through a hoop of fire, our dad works with the cats and our little sister Katie, 7, rides the pony. Chris: It's hard to put huffaloes and mountain lions



drawn by Isis Arias, 10 Astoria, Illinois

Daniel Francis thought it was about time we knew about his school. Check out what makes the fifth-graders at Eastwood Elementary School in West Fargo, North Dakota, rock on!

	IN	OUT
MUSIC	Aerosmith, Janet Jackson	Michael Jackson, Madonna
CLOTHES	vests, sweatshirts, leggings, jeans	bellbottoms, suspenders, stirrups
SLANG	cool, rock on!	not!, groovy, hot
CELEBS	Jonathan Brandis, Shaquille O'Neal	Barney
GAMES/ SPORTS	hockey, football, soccer	Mario Bros.
TV/MOVIES	"Home Improvement," "Saved By the Bell," Ace Ventura: Pet Detective	"Barney"
BOOKS	Goosebumps series by R.L. Stine, comics, mysteries, science fiction	Anything with the Sweet Valley Twins



drawn by Tiffany Fedance, 13 San Diego, California

drawn by Kristina Mihaly, 11 Skokie, Illinois





Wanted:

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Coolest School

IN THE UNIVERSE!

D.A. is searching for the COOLEST SCHOOL EVER. IS IT YOURS?

Just write and tell us the "Top 10 Reasons Why My School Is the Coolest." Could it be that your school's soccer team is the regional champ? Or you get to go on field trips every week? Or maybe you've got some hip Trekkie math teacher who gives extra credit for watching "ST:TNG."

Whatever your reasons, give us 10 good (and honest) ones. D.A. will announce the winner in our January 1995 issue. Be cool to your school and enter by August 22, 1994.

Write to:

Coolest School
DISNEY ADVENTURES
500 S. Buena Vista Street
Burbank, CA 91521-6018

TICKE SU STORY OF STO

Your
Guide
to TV,
Movies,
Music
and
More



The way
Hans
Zimmer
sees it, he

gets paid to make a lot of noise. For his latest job, he helped create music for *The Lion King* that would make people feel like they were in the jungles of Africa. To get that wild feeling, Hans used everything from native African

Roaring Music Masters instruments to pieces of old drain pipe that he tossed together to make great spooky noises. We asked him about his jungle jam.

D.A.: How did you decide which instruments to use in The Lion King?
Hans: If they were loud, they were good.
D.A.: What

D.A.: What were

some of the weirdest instruments you used? Hans: They're all weird. I used the marimba, which is like a wooden

Hans Zimmer

"Making music is probably the most fun you can have without getting in trouble."

xylophone. I like it because it sounds like clonking bones. I use it in a lot of chase scenes, lalso used a little thumb piano called the kalimba. It's made out of a piece of wood with metal spokes on it. You pluck the spokes with your fingers and they make a haunting racket. D.A.: Did you have any adventures in Africa? Hans: Oh, yeah! I made friends with a Zulu

warrior! His name is

Lebo and he helped me

write music for

The Lion King. And I got the Zulu tribe to be my choir.

D.A.: So, how do
Zulus jam?
Hans: The Zulus sing
without instruments.
They are warriors—they
don't like carrying grand
pianos when they go
warring. But when they
sing, they stomp the clay
with their feet. Have you
ever heard the sound of
600 people stomping

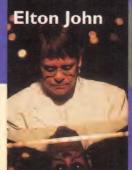
their feet? It's pretty frightening. D.A.: How old were you when you started making music?

Hans: I started playing piano and composing music when I was 6.

D.A.: What did you like about the piano? Hans: It made a lot of noise. And when I turned 13, it was an amazing way to pick up girls without having to say a word.

D.A.: What sorts of songs did you write as a kid? Hans: Well, I included a

tune I wrote when I was 6 in a movie called Radio Flyer. It's the music that plays while the kids are building the flyer.



hat's that wailing noise coming from the D.A. offices? Oh, no worries, it's just the D.A. staff singing along to their new favorite CD, The Lion King soundtrack. It features the five songs from the movie, "The Circle of Life," "Just Can't Wait To Be King," "Be Prepared," "Hakuna Matata," and "Can You Feel the Love Tonight." As a bonus, Elton John performs two solo versions of "The Circle of Life" and "Just Can't Wait To Be King."

How would you like to put words into a lion's mouth? **Tim Rice** wrote all the lyrics for *The Lion King* songs. To prepare for the job, Tim watched

lots of TV shows about animals. He even went to a wild-game park in Africa. After meeting the creatures face to face, he learned to sing about them—but he sure wouldn't talk back to one.

D.A.: How do you write songs for lions?

Tim: I write for them like they're people. I mean, even though they're lions and baboons, they're really just good guys and bad guys.

D.A.: Pop superstar Elton John wrote the music. What was it like

What was it like working with him?

Tim: I was amazed at how quickly he works. If he doesn't get a song in 20 minutes, he throws it out and starts again.

D.A.: Which came first—the words or the music?

Tim: I usually write the words after somebody has finished the tune, like when I worked on Aladdin. But Elton was keen to have me do the lyrics before he started the music. I liked that. It was fresh.

"Some say
eat or be
eaten, and
some say live
and let live.
But always
remember,
never take
more than
you give."
Tim Rice

D.A.: Who's your favorite character?

Tim: I have a sneaking sympathy for Pumbaa the warthog because he's the underdog. Elton likes the hyenas.

D.A.: What's the toughest word you ever had to rhyme?

Tim: Well, if I get a word that's really tough and I can't rhyme it, I usually end up picking a different word. I might start trying to rhyme "strawberry" and end up sticking in "pear" instead. One of my

favorite rhymes is from the song, "Be Prepared," where Scar says, "A shining new era is tiptoeing nearer."

D.A.: Did you have to rhyme "Hakuna Matata"?

Tim: There is no rhyme to "Hakuna Matata."

D.A.: What did you learn from the movie?

Tim: That life sometimes hits you on the back of the head with a sock full of wet porridge. It's up to you to do something about it.

-John Cade



Take a wild ride through Africa—

in your local video store!

The Savage and

Beautiful shows an onsafari look at lions, tigers
and other beasts in their
natural surroundings.

In Really Wild Animals'
Swinging Safari, the

National



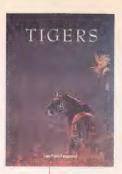
Born Free is the true story of **Elsa the Lioness**, raised by game warden George Adamson and his wife, Joy.

The original *Tarzan, The Ape Man* was filmed in black and white in 1932!
Check it out at your video store for a peek at Tarzan and his wild beast-mates.



The Art of The Lion King, by

Christopher Finch: See what it takes to make a full-length animated movie. You'll see animators turning pencil sketches of live animals into your favorite characters. And check out the original animation drawings and background



Curl up with *Tigers*.

paintings that weren't used in the movie. **Lian Cubs**

and Their World, from National Geographic Society: This action book shows how cubs play and learn to hunt when

move out on their own

Purr-fect Reading

Tigers, by Jean-Pierre Zwaenepoel: Follow the lives of seven tigers at a national park in India as they hunt, eat, play and spend mondo time just lying around.

Catwatching, by
Desmond Morris: So, you
think your cat needs a
kitty psychologist
because every time you
let him in the house he
wants to go back out two
minutes later? He's just
patrolling his territory
and your door is in his
way. Check out the book
to discover the other
reasons for your cat's
unusual behaviors.

SIMBA The Lion King A lion

Coolness factor:

King of the Jungle. Cat Dish: This

guy's had a rough

life! But, hey, he's

the King, so it all

works out.



BAGHEERA

The lungle Book A panther (black) Coolness factor:

This guy's got class! Cat Dish: He's stylish and oh-socivilized And even though he's

a tough ol'



panther, he protects the orphaned Mowgli from the jungle's perils.

PINK PANTHER

The Pink Panther cartoons A panther (pink)

Coolness factor: Too hip, gotta go. Cat Dish: Yeah, he's cool, but he sure gets knocked around a lot. Somehow, he always seems to bounce back with dignity.

RAIAH

Aladdin A tiger (striped)



Coolness factor: Tuff guy. Cat Dish: Rajah is another big cat who protects a kid. He has no problem chomping on anyone who annoys Princess lasmine.



TIGGER

Winnie the Pooh and Tigger Too

A tiger (stuffed)

Coolness factor:

Extremely mischievous.

Cat Dish: He can bounce on

his tail. That's pretty cool. TTFN (Ta ta for now).



FELIX THE CAT

Felix the Cat cartoons A domestic house cat (black)

Coolness factor: He's a wonderful, wonderful cat. Cat Dish: He'll make you laugh so hard your sides will ache. Plus, he's always got that little bag o' tricks.

—Ben Ferguson

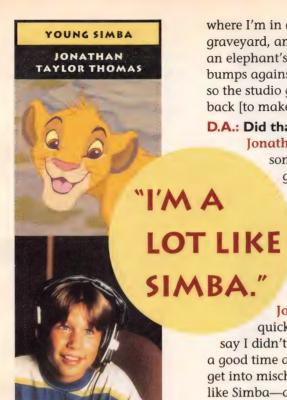
THE

REAL ROAR

BEHIND THE LION KING

By H. Brooke Primere & Liz Smith

hink of making movies and you probably imagine a big set with a director yelling "Action!" But in animated movies, there isn't a movie camera in sight. The "set" is a drawing table or computer, and the "actors" sit in a recording studio to tape the voices for the characters you see on screen. What's it like "acting" in an animated movie? D.A. got the scoop from the people behind the voices.



where I'm in an elephant graveyard, and I'm sliding down an elephant's backbone. My back bumps against all the vertebrae, so the studio guys beat on my back [to make the noise].

D.A.: Did that hurt?

Ionathan: Yes, I took some abuse. The studio auvs, who are the nicest guys in the world, had to shake me up. It was a lot of fun.

> D.A.: Do you get into mischief like Simba?

Ionathan: Yeah, but I quickly backpedal and say I didn't do it. I like to have a good time and sometimes I'll get into mischief. I think I'm a lot like Simba—active, always wanting to explore, curious.

D.A.: Anything funny happen while recording?

Jonathan: There's the tragedy scene where I had to yell, "Dad!" The people directing me wanted me to reach deeper and get a real "Dad!" scream. So, my mom's sitting across the room, and they tell me to pretend that my mom's falling to her death....I was so into my mom falling, I got ready to record and I screamed, "Mom!" Oops! That was pretty embarrassing. I was laughing so hard, I fell off my chair!

D.A.: Did you go to the zoo to learn to roar?

Jonathan: Yes, I spent years with animals [laughing].

D.A.: We thought so. Jonathan: Actually, they recorded some real lions' roars, but the roars were too strong, 'cause Simba's little. So they had me come in with my wimpy roar, thank you very much.

D.A.: Any other weird noises? Jonathan: There's this one part



trouble with. It's very hard to laugh when you aren't really laughing.

D.A.: How did you keep busy in the studio when you weren't recording?

Matthew: We played foozeball [table soccer] between recordings, which was fun.

D.A.: Are you excited about seeing The Lion King?

Matthew: I'm looking forward to seeing it. And if it doesn't come out soon, I think my niece will have to be hospitalized.

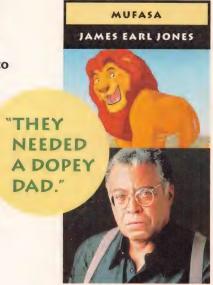
D.A.: How did you manage to fit The Lion King recordings into your busy schedule?

Matthew: I recorded in

North Carolina where I
was working on another
project, and in New York
and L.A. Sometimes I did
it over the phone. They have
some new way of recording by
telephone through a satellite.

D.A.: How did you learn to roar?

Matthew: I don't think I ever growled or roared. They used a real lion recording for that. I did have to make weird sounds of joy like laughing that I had



D.A.: Describe Mufasa.

Mr. Jones: He has a sense of authority, yet he's a dopey dad.

Yeah, they needed a dopey dad, so they got me.

D.A.: Did you have to learn to roar?

Mr. Jones: Yes, I had to practice roaring to get it as real as possible. I couldn't get the big roar, it's hard on the throat. You have to be careful not to hurt your throat. I gave them a few sounds, so they have human roars and animal roars.

D.A.: Are you at all like Mufasa?

Mr. Jones: I'm not quite as dopey a dad. My 11-year-old son will say, "Let's play big bear/little bear," and I can be a dopey dad then. He's not concerned with being cool yet. He knows cool is out there, in high-school land.

D.A.: So you and your son have a good relationship like Mufasa and Simba?

Mr. Jones: Yeah, he's a good prankster. I've got to be prepared for what he might do that'll make me laugh. That's his role, to make me laugh, and my role is to laugh.

D.A.: Are you a wise leader like Mufasa?

Mr. Jones: I think everybody is wise. Anyone who has a clean mind, not clouded with drugs, has wisdom. The movie's about fairness, being constructive.



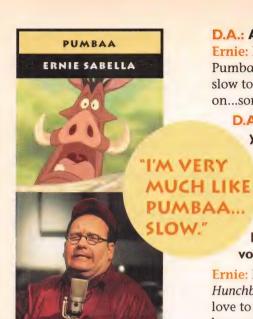
D.A.: Did you have to change your voice at all?

Niketa: I didn't have to change my voice since I sound like a baby.

D.A.: Any embarrassing moments?

Niketa: [In the scene where]
Nala and Simba are falling off
the cliff, the script said to scream
and then in parentheses it said
Home Alone. It meant to scream
like the kid in Home Alone, but I
screamed and then read "Home
alone" out loud! It was funny.

D.A.: We hear you like to sing.
Niketa: I'm in a group called
D.E.F., for Doing Everything
Funky. We have a record coming
out this year.



D.A.: Are you like Pumbaa? Ernie: I'm very much like Pumbaa. He's quite slow. I'm slow to start, but once I catch on...sometimes I amaze myself.

D.A.: Is there a Timon in your life?

Ernie: Probably my wife, Lulie. She's smart as a whip, and she whips me into shape.

D.A.: Would you like to do another voice part?

Ernie: I'd love to do one in *The Hunchback of Notre Dame*. I'd love to play Hunchback, but I've been reading for the part of a gargoyle.

Ernie: [answers phone]: "Hakuna Matata!"

D.A.[laughs]: You're into The Lion King spirit! So, do kids recognize you?

Ernie: Yeah, I'm in Guys and Dolls on Broadway [with Nathan Lane, Timon's voice]. At matinees, the kids cheer 'cause they recognize me as Mr. Corasi from "Saved By the Bell."

D.A.: What did Nathan think about Pumbaa passing gas?

Ernie: He'd say, "Ernie, do a long one." And I'd do a little one. He'd say, "No, do a long one." So I'd do a longer one, and he'd just laugh and laugh.



D.A.: How did you prepare for your role?

Nathan: I looked at a meerkat documentary. They're very funny little animals with funny little curlycue tails. They're the prairie dogs of

Africa. My character, Timon, is more like a used-car salesman.

D.A.: Did you use any props while recording?

Nathan: During the "Hakuna Matata" scene,
Pumbaa and Timon eat bugs.
Ernie and I chewed on celery sticks, carrot sticks, potato chips.
We offer bugs to Simba, pretend like we're chewing on them...kind of disgusting.

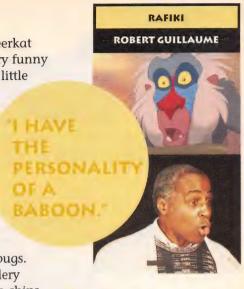
D.A.: Is there a Pumbaa in your life?

Nathan: Ernie. He eats like a warthog, he looks like a warthog, he is a warthog.

D.A.: Do you have a favorite scene in the movie?

Nathan: When Timon does the Hawaiian war chant and screams "Luau!" and then does the hula.

D.A.: What do you think about Pumbaa being the first Disney character break wind? Nathan [joking]: He's not the first. There was an eighth dwarf named Stinky. He got cut out in the previews.



D.A.: How is working on The Lion King different from other projects you've done?

Robert: In television and movies you are rated not only by what you sound like but by what you look like. In animation, the character has to come through your voice.

D.A.: Are there things about your character that are similar to you in real life?

Robert: Yeah, I'm a baboon. I'm quite serious. I have the personality of a baboon.

D.A.: Is your 5-year-old daughter excited about the movie?

Robert: She asks me every day, "When is

King Lion coming out?"



12 bigadventures



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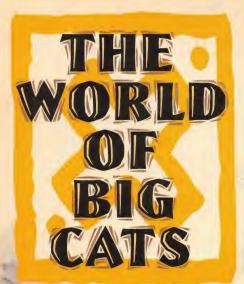
D.A. goes on an amazing safari to find out more about the world of...

BIG CATS

WRITTEN BY Debbie Beyer, Kim Lockhart and H. Brooke Primero

DISNEY ADVENTURES 23





Lots of people call the lion the king of the beasts. **But lions** have some pretty king-sized cousins, too. Tigers, jaguars and leopards join the **lordly Leos** in a group known

as the Big Cats.

The actual size of a big cat claw.





A life-size sketch of a tiger tooth. Yikes!







Tigers weigh 300 to 800 pounds and are 8 to 10 feet long.



Leopards weigh 75 to 160 pounds and are 5 to 9 feet long.



Jaguars weigh 150 to 300 pounds and are 5 to 9 feet long.

The tiger may be the real king of the

ungle. For one thing, tigers actually live in the jungle (lions don't). Plus tigers don't seem to be afraid of anything!

Tigers, the largest members of the cat family, live in almost all climates—from the hot jungles of Malaya to the snowy forests of Manchuria.

Using their striped camouflage coat, sharp eyes and great hearing, tigers hunt at night by silently stalking their prey. After a kill, tigers can drag as much as 500 pounds of dinner over a quarter mile to the nearest watering hole, so they can drink during meals.

Tigers also swim; they'll kitty-paddle across rivers to follow prey

Tigers live alone but don't hate one another. If two tigers meet while hunting, they'll greet by rubbing heads, then go on their way. They communicate with different sounds, including a roar that can be heard for two miles.

or to just cool off.

Cubs, only 3 pounds at birth, hang with mom until their second birthday, learning tiger ways. A tigress often teaches her cubs to kill by providing a live animal for them to attack. As with jaguars and leopards, once they've learned to hunt, they're on their own.

Tigers eat about 50 pounds of food a day, so they look for large animals like buffalo. But their absolute fave treat is porcupine —even though the quills stick them and cause painful wounds.

TIGERS





Africa and Southern

LEOPARDS

favorite hunting technique is to lie on a tree branch and pounce on passing prey. They can drag victims weighing as much as 150 pounds into trees to keep the meat safe from scavengers.

Leopards that live in grassy areas are tan with black spots for camouflage, while leopards that live in jungles have black coats to hide in dark shadows. The spots on the black

cats (often called panthers) are

almost invisible, but trust us, they're there. Every leopard has spots, but no two have the same pattern—a leopard without spots is like a human without fingerprints.

The leopard's gorgeous spotted fur is super-valuable for making coats. So many leopards have been killed for their fur that many subspecies are nearly extinct

Leopards could send a shiver down anyone's

Spine: They're among the strongest and most cunning of the big cats.

They live alone, preying on animals like monkeys, antelope and pigs. They're great climbers (they sleep and eat in trees). A

DISNEY ADVENTURES

The jaguar is America's

big cat. Jaguars can be found right here in the Western Hemisphere in the rain forests of Mexico and South America.

Jags look a lot like their spotted cousin, the leopard, but can weigh up to 200 pounds more and are much more powerful. The spots on both cats form rings all over their coats, but jaguars have spots in the middle of those spots. This marking keeps them well camouflaged when they travel through the light and shade of the forest.

These solitary animals hunt mainly at night and prey on animals like deer, tapirs, even alligators. They always hunt alone because traveling groups make too much noise in the jungle and would scare away prey. They

also relax by the water and scoop up fish with their big paws.

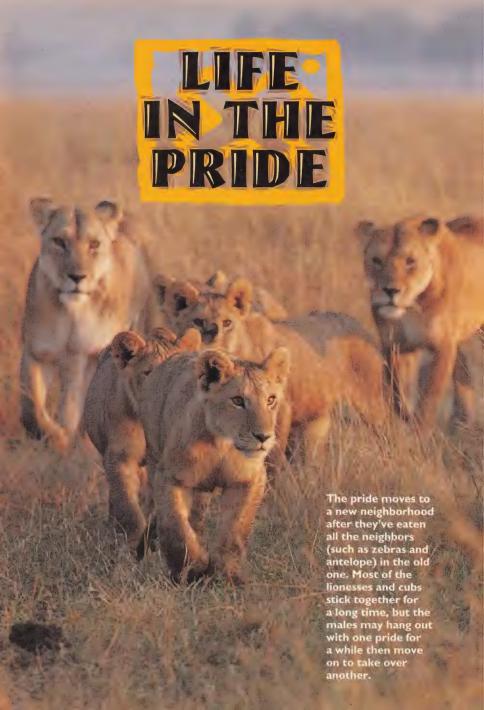
Even though they're fierce fighters, jaguars prefer to leave people alone. One scientist tested his luck when a jag came Jaguars were worshipped by the Ancient Mayans of Mexico and Central America for their strength and courage. They built altars for these cats and named the jaguar the "king of the underworld."

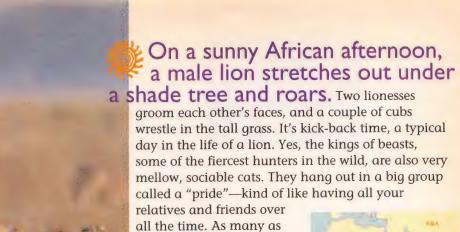
close to his tent. He shouted "Boo!" and the cat ran away.

JAGUARS









five adult males (usually two brothers in one pride), up to 18 females and everybody's cubs may live together in one cat camp.

The big, buff male doesn't do much but sleepas much as 20 hours a day! He mainly works as a bodyquard. Strange lions or other animals

are not allowed to hunt in the pride's territory, so he naps "with one eye open," always ready to defend his domain.

HOME: Africa, South of the

Sahara. and Gir **Forest** of India

Lions are the only big cats who like to live together. As many as 35 lions may hang out together in a pride.

Although a male lion will attack if he sees a prime target, his mane is a dead giveaway on big hunts, so female lions do most of the hunting. They let out a roar before going on a hunt, usually at night.

Once a lioness spots her prey, she crouches and moves along inch by inch. Suddenly, she bursts into a run, sometimes chasing the animal into the claws

of another waiting lioness. Lions eat anything they can catch, from antelopes to giraffes, but wildebeest is their



favorite food.

Even though the female fetched the feast, she doesn't get



first dibs at mealtime. The males eat first, then the females, leaving the cubs with leftovers. If the prey gets away, the pride goes hungry—unless they see vultures circling overhead. Then they'll help themselves to the already dead animal.

Lions love to kick back. They show affection by licking or gently gnawing at one another.

After their meal, the lions drink at a watering hole, then mosey over to a shady spot for a cat nap. They may not eat again for two or three days—but

Male lions are the only cats with manes. A collar of long, thick hair covers his head (except the face) and neck and makes the lion look even bigger and stronger than he is.

neither would you if you ate 75 pounds of meat in one sitting! You'll often find lions lying around on their backs with their feet up or hanging over tree limbs. Lions can relax

without fear because they don't have any real enemies—except man. Hyenas or wild dogs may try to steal their food.

Sometimes lions will surrender their supper to hyenas—not

because they're afraid but because they don't like to be bothered.

The pride would rather party. They chase each other's tails, and wrestle and tumble in the tall

savanna grass. They communicate with different noises, such as a ferocious roar to call another lion or a soft rumble to say they're happy.

Some parts of pride life aren't so joyful. Males may kill their own cubs in a fit of rage, and they always kick out the male cubs when they get older. A lion often leaves his pride in his

brother's care and takes over a neighboring group, sometimes killing the new pride's cubs because they aren't his.

But for the most part, pride life is a fine life. Some lions stay together for years, hunting, playing and sleeping like one big happy family.



DISNEY ADVENTURES

LION

She does most of the hunting QUEEN and practically raises the cubs

by herself—a real hardworking mom. A lioness gives birth in a quiet thicket to two to four cubs, born blind and covered with spots

that later fade. Then she

carries the cubs to a safe place to hide them from predators, like hyenas, leopards or strange lions.

Camouflage helps a lioness stalk her prey. Can you

find the lion in

this photo?

If enemies approach, a lioness will send warning signals, such as flattening her ears and lashing her tail. If that doesn't scare off the enemy, she'll fight to protect her cubs.

After about six weeks, the mother urges the cubs to follow her back to the pride. There they'll learn to hunt.

First, the

by sneaking up on leaves or trying to catch mom's tail—like "swatting practice." When they're three months old, they tag along on hunts and

> imitate their mother's actions. They may drag sticks in the same way she drags prey.

When they're 18 months

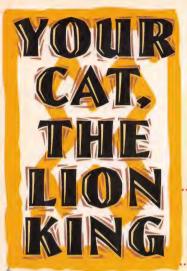
old, they get their big canine teeth and start catching animals on their own.

Most male cubs are kicked out of the pride at about age 2 and must hunt alone or take over another pride. The female cubs usually stay

Only about half of all cubs live to adulthood: the others are killed or starve to death. But the mother lioness makes sure her surviving cubs can live on their own by the time they're 2 years old.

with the pride for years, until





Sure, your cat seems like of the jungle. Here's how

BIG CAT

A big cat's life focuses on hunting. Lions run about 35 miles an hour, which is too slow to catch some animals. So lions don't count on speed when nabbing dinner; instead, they sneak up and surprise

their prey.



Big cats have 30 long canine teeth for grabbing and holding their prey. They also have raspy tongues to scrape bits of meat off bones.

Big cats will feast on a bird if they have a chance—but not before carefully plucking all its feathers. If big cats catch an animal that's too big to eat in one sitting, they try to protect the leftovers by covering them with dirt, branches, rocks or leaves. (Leopards drag leftovers up a tree.)

All cats (except cheetahs) have claws that can be drawn up when the cat walks. This makes his footsteps silent—easier to be sneaky while hunting!—and keeps his claws sharp.

Play is so important to cats that they enjoy three types. Acrobatic play takes place when the cat wildly throws himself around. During

investigatory play, a cat examines an object by biting, rolling or batting it around.
When cats chase, fight or hunt each other, they're involved in social play.





When an enemy startles or corners a big cat, he spits and hisses and his tail thrashes around like a snake. In fact, it's supposed to look like a snake—that scares enemies away.

But when his ears flatten against his head, look out! It means he's ready for a fight!

All cats have the instinct to mark their territory. One way they do this is by relieving themselves on trees or shrubs. Another way is by rubbing their heads—which have scent glands on the forehead and around the mouth—against objects.

Big cats spend about two-thirds of their lives catnapping. They wake up early in the morning to hunt, then catnap during the hottest parts of the day to conserve energy. In late afternoon, they wake up, hunt some more, then stay up as late as 2 a.m.

a harmless pet. But he's a lot like the king to spot the lion lurking inside your cat.

YOUR CAT

Your cat may chase other animals to satisfy his instinct to chase. When your cat hunches down and stares at a toy you're dangling in

front of him, you're witnessing his stalking instinct.

EATING

HUNTING



You can feel your cat's rough tongue when he licks your hand. And watch him eat and drink. He does it just like the big boys: He curls his tongue backward and flicks water into his mouth like a spoon. Big and small cats only swallow every four or five laps.

When your cat grabs a toy in his teeth and shakes his head from side to side, he's mimicking the way he would pluck a bird. Your cat might protect his surplus food by "burying" it in the couch or under a rug.

CLAWS

FOOD

Like big cats, your cat has hidden claws that he likes to pop out and sharpen on your household furniture!

You probably already know how your cat likes to play. The way cats roll around on

the floor with a toy can crack you up. When cubs or kittens engage in acrobatic play, they learn their physical limits. Investigatory play satisfies their curiosity. In social play, cats don't hurt each other, but they do learn to chase, fight and hunt for real.

PLAYING



Have you watched your cat when a strange cat or dog comes near? His hair stands up, his ears flatten against his head, and he makes that mean hissing

sound.



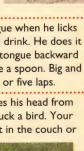
Your cat probably

against your leg-he's marking you as his territory. And cats sometimes urinate all over the house!

Domesticated cats also have the instinct to catnap, which is why your kitty suddenly gets the urge to slumber at high noon.



SLEEPING





Kickin' It Kopje

Animals like antelope African savannas are there, feeding off the smooth granite that dotted with kopjes, reach 100 feet high. islands of grooved, insect populations. and baboons live kopje's plant and



Me-OW

cats were sacred. When a pet cat died, the bereaved owner part of the mourning ritual. Ancient Egyptians believed shaved off his eyebrows as



Only one U. S. president has

had a foreign capital named after him. In

African country of

1882, the West Liberia named

CLINTONIA?

Even

though it's

located

celebrates hot winter fun.

niddle of Africa, one-half of the opposite sides of the equator; winter in the southern part of continent enjoys hot summer northern hemisphere, it's equator runs through the the globe. And since the Seasons are reversed on when it's summer in the fun, while the other half

MONROVIA

Monrovia in honor of James Monroe.

settlement heir main

Scientists are animal living in the okapi, an baffled by

resemblance to the giraffe's they thought it was related legs and two skin-covered horns on its head. At first, forest. It has striped hind the African rain believe it bears a closer to the zebra but now ancestors.

the peak equator, to the close

Kilimanjaro of Mt.

is always covered with snow.

The SIG Life

Africa, the second-largest continent, nas super-sized natural wonders! Lake Tanganyika,

deep, it could submerge four Eiffel Towers stacked on top 420 miles long and 4,700 feet longest freshwater lake. At ocated between Zaire and Fanzania, is the world's of each other.

The Sahara (where the sun shines 97 Only 2,500 miles to the next oasis!

desert. It stretches three A percent of the time) rules and a half million square almost as big as the whole miles across Africa. It's as the world's biggest Jnited States!

Africa to the Mediterranean Sea. It's Nile, flows 4,145 miles from central The world's longest river, The

0 miles longer than he distance across the Pacific Ocean rom Seattle to Tokyo, Japan.



Cats Would Buy WHISKAS™

THE KINGDOM BEHIND

LION KING

We all know it takes work to make a movie, But D.A. had no idea how much work until we started snooping around behind the scenes of The Lion King. We talked to some of the people who put all the pieces of the movie together, and we were blown away by all the stuff they do. Check out what they told us about making The Lion King.

WRITTEN BY

DEBORAH BARNES, DEBBIE BEYER,

KIM LOCKHART AND CHERIE SPINO

DISNEY ADVENTURES 37



SAFARI



hat better way to get into the life of lions than to go on an African safari! Six people involved in making The Lion King—including Story Supervisor Brenda Chapman (above) and the directors—spent two weeks in Kenya in 1991 to study the cats up close. They traveled with three guides, taking photos of lazy lions and hunting lions, mothers with cubs, troops of baboons and herds of elephants.

When a wildebeest stampede charged past the Range Rover, Brenda was hanging out the window, snapping pictures wildly. But when she tried to photograph a female lion, her highness gave a glare that sent Brenda inside in a flash. "Lions can leap, you know!" Brenda says.

"We wanted to get a feel for Africa," says Brenda. "We took pictures of lions at every angle in every situation.

We also picked up traits you don't see at the zoo, like their walk when they're alert and stalking and their serious, piercing stare."

Cubs are afraid of strange male lions because they may try to take over the pride. When the African guide played a tape of a male lion's roar on the car stereo, the babies ran and hid under their moms. "I know that sounds mean, but we wanted to see how they would really react," says Brenda. "And they bounced right back."

The guides tied a rope to the Range Rover and

Rover
and
drove slowly, letting the rope
dangle. Little cubs chased
after the rope, batting at it
and trying to catch it, like

house cats at play.







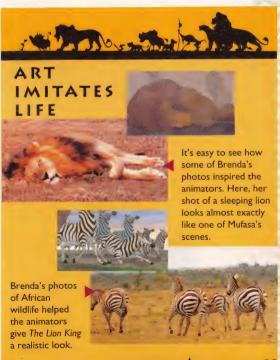
Warthogs usually shoot their tails straight up and run away when people approach, but Brenda and her team got close enough to count the hairs on their chins. "We took pictures of the flat nose, hairy face and curvy teeth, which helped the animators create Pumbaa," says

Brenda, "There's a shot in the movie with Pumbaa looking down at Timon that came straight from a photograph."

Brenda says the African adventure helped Disney make one of the best animated feature films ever. "We took scenery pictures to help us capture the real African environment, Like when we saw a whole rainstorm moving across the plains there's a shot in the film like that."

Being on the scene also helped the creators write the story. The quides told them about some African customs and beliefs which were then used in the movie—like the kids' playground song that Rafiki chants: "Asante sana. Squash banana. We we nugu. Mi mi apana."

"There's a feeling to the place that's hard to describe," says Brenda. "It's magical, older than time That's what we tried to capture in The Lion King."

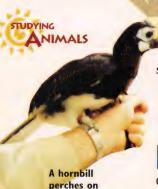


im Fowler is a jungle legend. He's been a wildlife expert for 40 years. He's made countless expeditions to Africa and South America, has lectured all over the world and made tons of TV appearances—including a major stint on the famous "Wild Kingdom" show in the '60s and '70s. We talked to him about his amazing life.

How did you help The Lion King animators?

I brought a group of animals that were supposed to be characters in the film—a male lion, a baboon, some African vultures—to Disney's studios in Burbank and Orlando. I'd tell the artists about the animals' real behavior, so they wouldn't make the creatures too human-like. Then I'd show them the animals.

The animators said it was



lim's arm.

JUNGLE

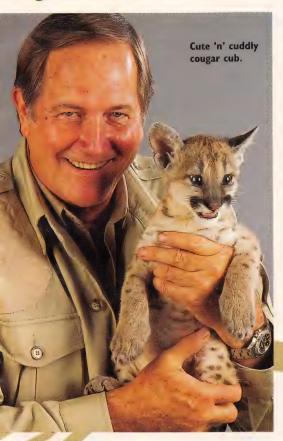
the first time since Bambi that they had worked with live animals. The vultures jumped on perches and spread their wings, and the lion cubs stole everybody's hearts. It was different than going to a zoo because we could get the animals closer to the artists and could create a certain behavior. For instance, the film has a witch doctor who's a baboon, so we had the baboon carry around a staff just like he would in the movie. The artists would then make quick sketches and practice drawing different poses.

What kinds of questions did the animators ask?

They were interested in things that had happened to me that illustrated animal behavior. So I told them how I once walked around a termite mound and came face to face with a male lion. We surprised each other—we both roared. I think I roared even louder than he did, because we scared each other and backed off.

Is that the scariest thing that's happened to you?
Oh, I've almost been killed in Africa many times. I had a herd

JIM



of buffalo run over me, but that wasn't as hair-raising as the close calls with elephants. I was once hit by an elephant while I was in a Jeep. She put her tusk right through the radiator.

Another time a herd of 200 elephants chased four or five of us—we all jammed through the door of a Land Rover at one time!

> And once, in the Amazon, I had my right arm swallowed by a 22-foot anaconda. I had to grab his tail because I knew he'd try to wrap it around me.

So working here in the U.S. must

seem pretty tame.

Well, animals aren't as dangerous in the wild as they are in captivity. In nature, their behavior is predictable. A lion will run away if confronted in the wild. But in captivity they become neurotic-kind of unstable-so the laws of nature don't apply so much.



How did you become a wildlife expert?

I think it was in my genes. I grew up in a remote area in Georgia. I was always going on outdoor adventures, into the forest

or the swamp. As a teenager I trained birds and had an owl as a companion. I was always bringing animals home. Now my mission is to help people see why wildlife is important and to make people care about animals. I think The Lion King will help.



TEAM

Rob Minkoff

DIRECTOR

"As a director, I help write the story and develop the

movie's feel and look, which in this case is very colorful and mystical. Directors work closely with the animators to discover and create the characters. We also work with the voiceover actors on their performances. In the Elephant Graveyard scene, kid animals are sliding down an elephant's spine. We were trying to get our actor, Jonathan Taylor Thomas, to make that shaky voice. We tried everything, even holding him upside down and beating him on the back. Finally it worked to just have him bounce on the balls of his feet while he said the lines!"

THEY SHAPE THE STORY

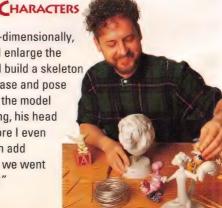
Roger Allers

DIRECTOR "We wanted this film to be a hero's journey. Africa is so big and strong; everyone who went there to research the film was really inspired. After we came back, we locked ourselves in a room for a couple of days and jammed, coming up with story ideas. My favorite scene is the one where the adult Simba looks for his father, sees his reflection in the water, and Rafiki tells him, 'You see, he lives in you.' That's powerful!"

Kent Melton

CHARACTER MODEL SCULPTOR

"My sculptures help the animators work three-dimensionally, drawing the characters from all angles. First, I enlarge the animator's rough drawing of the character and build a skeleton out of aluminum wire. I put that on a wooden base and pose it in some sort of action or attitude. When I did the model of Scar, the skeleton shape was already slinking, his head looking over his shoulder. He looked slimy before I even put the clay on. I start building up the clay, then add details like facial features. On the adult Simba, we went through eight different hairstyles for the mane!"



Ellen Woodbury

LEAD ANIMATOR, ZAZU



"I wanted to draw Zazu from the beginning. I read the script, then I talked to the directors about Zazu's personality. I also listened to the tape of actor Rowan Atkinson, who plays Zazu's voice, and watched a videotape of him in the

recording sessions, to see his expressions. I got ideas from that.

"An animal trainer brought a hornbill and some other African birds to the studio so we could sketch them. But I needed to study birds flying and landing, too, so I watched crows a lot. They're real easy to find, and they're about the same size as hornbills.

"I also got into the character by taking a test from a psychology book and answering as if I were Zazu. According to the test, Zazu is organized and interested in civic duties, which fits with his personality in the movie, so I think I have him pretty well down!"



"I was a lead or supervising animator for young Simba, which means that I set the style or the pattern of a character. Three or four other animators worked with me on young Simba.

"Being chosen to animate a character is similar to being cast as an actor for a certain role. Some actors are better at comedy, some are better at dramatic parts.

Animators are the same way—they specialize in different things. I like the lead characters, roles that require a lot of acting, emotion and content."

Andreas Deja

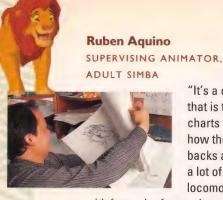
SUPERVISING ANIMATOR, SCAR

"With Scar, the lion villain, I listened to a tape of the voice-over actor [Jeremy Irons] saying the dialogue while I closed my eyes and visualized the character and made little doodles. I

gave Scar an icy, tightlipped look, with a black mane and yellow eyes something very striking to make him stand out.

"I couldn't really use the mirror to animate, because I don't walk or act like a lion. So we had a training program with real lions in the studio—a cub, a female and a full-grown male. I had

never seen a lion so close. They're much bigger than I thought. And they were in my environment—here's a desk, a chair...and a lion!"





"It's a challenge to move a four-legged animal that is talking at the same time. I looked at charts of lion skeletons and anatomy, to know how they're put together. Lions have long backs and a lot of shoulder mobility. I also used a lot of video references that showed lion locomotion to create the adult Simba. I worked

with frame-by-frame pictures of lions moving, yawning, growling and pouncing, noting things like the thinness of the tongue and how their upper teeth show when their mouths open wide."



Dorse Lanpher

SPECIAL EFFECTS ANIMATOR

"Special effects add the magic to the movie, and this movie has a lot of magic in it. Africa has great landscapes, rainstorms, fires. Effects really bring the environment to life. An effects artist has to think about how things work, and about natural phenomenon. It takes a lot of study to know the shape of a raindrop or the movement of fire. I animated the clouds moving around Mufasa's ghost when he appears in the sky. It took about three or four drawings per frame of film to get that mystical layered look."

44 DISNEY ADVENTURES

Tom Finan

FILM EDITOR

7,000 feet."

"The film editor is like a tailor, nipping and tucking, and letting out a little at the seams to make a perfect fit. I do that with film. The cutting room is the home of the final rewrite of the script. I can drop or add lines of dialogue and footage. The voiceover actors recorded about 185,000 feet of dialogue, and the directors and I cut it down to

HE PIECES





Vera Lanpher

CLEAN-UP SUPERVISOR

"No two animators draw alike, so my job is to take every scene and make sure the characters look consistent throughout the whole film. Every eyelash, every spot has to be in place. When I was working on Timon, I made sure he had six stripes on his back in every drawing, and that the stripes moved with the muscles when he walked."



COMPUTER-GENERATED IMAGERY SUPERVISOR

"Sometimes an effect is impossible to do by hand, like the stampeding herd of wildebeests. We spent years working on that two-and-a-half minute scene!

"We scanned a hand-drawn wildebeest into the computer, which then made a wire frame of the animal. I programmed a skeleton inside the frame, so I could move the character

around with the computer mouse. We animated the animals' behaviors in the computer—a gallop, a leap, a head toss—then ran the simulator to guide them, so they didn't run into each other.

"This is one of the first times we've combined computer and traditional animation. An animator who worked on 101 Dalmatians saw the scene and said, 'Wow, I feel sorry for the animator who had to draw all those wildebeests!' Little did he know..."

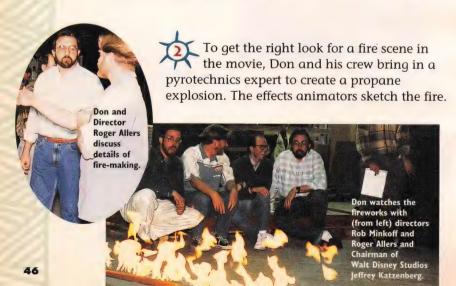
PRODUCTION

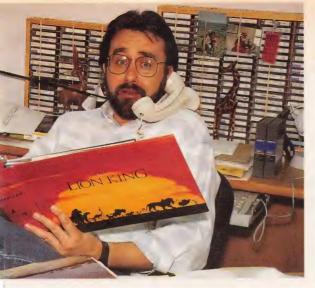
A movie producer's work is never done, says *The Lion King* Producer Don Hahn. We said, "Prove it." So he took us to work one day, and this is what we saw.

HE DOES EVERYTHING!

Don starts the day by looking at "dailies"—sections of the film as they're finished. Here he and Director Rob Minkoff see how the movie's coming together.







"As producer, I'm involved in all phases of film development," says Don. "I have to make sure that every book, figurine, store window and display for *The Lion King* has the same look and feel as the film." Here he's on the phone with a licensing representative, discussing *The Lion King* products.



Back to checking the film. More than 600 artists worked on *The Lion King*. Here Don discusses production demands with Layout Supervisor Dan St. Pierre.



Do-it-yourself!

LION KING ANIMATION

Deing an animator just got easier! D.A. found a great gadget you can make to draw even better than you do now. But slow down, Picasso. You'll need a few things to get started:

The Lion King picture on the right

An 8-by-10 inch piece of glass (Try using the glass from an old picture frame. Cover the edges with masking tape so you won't cut yourself.)

A piece of white paper

A pencil

A desk lamp

Adapted from Scienceworks: 65 Experiments That Introduce the Fun and Wonder of Science • Put the picture and the piece of paper side by side on a table.

2 Place the lamp beside the picture and shine the light directly on it.

3 Hold the glass upright between the blank paper and the picture.

From the picture side, look through the glass and you'll see an image of the picture on the blank sheet of paper. You may have to move your head a little to find the best viewing spot.

Hold the glass and your head steady. Trace the image on the paper.

You just made a *lucigraph*, a tool invented in 1807 to help artists and scientists enlarge or reduce drawings. The lucigraph works because light shines on the picture and is reflected onto the glass. When you see the picture through the glass, it looks like it's already on the paper! To make the picture appear larger or smaller, just move your head around.

--- H. Brooke Primero



DISNEY ADVENTURES 49

Get a FREE* LION KING Flip Book when you buy

A \$3.95 VALUE!



THE LION KING FLIP BOOK, POSTCARD BOOK AND THE ART OF THE LION KING ARE ALSO AVAILABLE AT YOUR LOCAL BOOKSTORE.

Watch Lion King characters come to life as you flip through the pages of this live-action Lion King Flip Book!



*Just pay your own postage and handling. Offer good only in the United States, while supplies last. Offer Expires 9/30/94 ©Disney Nestlé and Quik are trademarks of The Nestlé Beverage Company



HERE'S ALL YOU HAVE TO DO TO GET THE LION KING FLIP BOOK FOR **FREE**.

- •Purchase Nestlé Quik Powder or Syrup.
- •Complete the order form and send it with a Nestlé Quik Powder or Syrup UPC code by 9/30/94.
- •Include \$1.00 for postage and handling.
- •Receive your free Lion King Flip Book in just 6 to 8 weeks.



Sample UPC



Remember to include your Nestlé Quik UPC code and \$1.00 for postage and handling.



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Coloring: Weiss David Cody Sparky Moore Art Bobbi JG Weiss Adaptation: Irene Mecchi, Jonathan Roberts & Linda Woolverton Screenplay:

Jo Meugniot















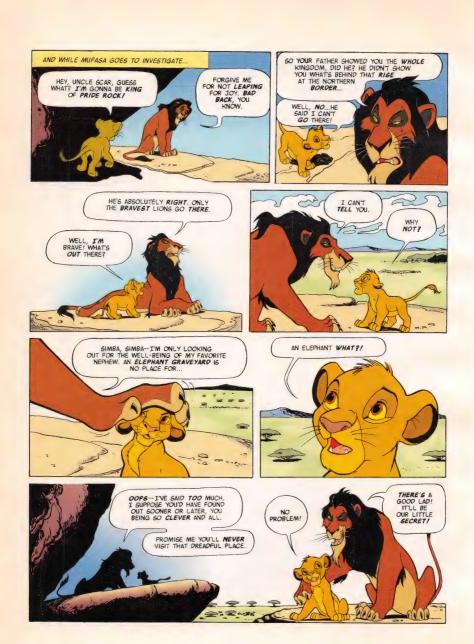




























































DID YOU KNOW, ED?

RATTLE

PATTLE!

























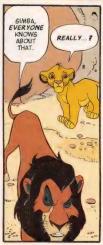










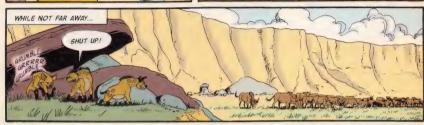








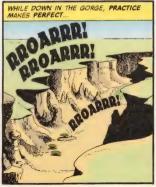


























































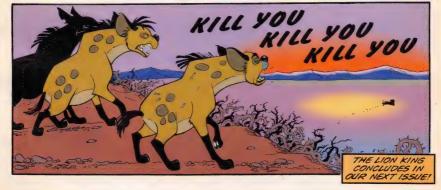


















GUARDIAN of the Goofy

The Secret Service

has nothing on

Kay Salz

when it comes to

protecting Midkey

Mouse's goods.

To visit Kay Salz, first you have to find the secret building where she works. Then you must wait patiently outside the locked front door. After you pass inspection, you're finally let in.

Kay is guardian of the goofy. She keeps all the original art used in every animated movie Disney has ever made, from the Silly Symphonies (1932) to The Lion

King (1994). Kay stores models of characters like Pumbaa, Simba and Scar,

PRE

stacks of backgrounds from Sleeping Beauty, the puppets from Nightmare Before

Christmas.

Igor (left) and Wolfman, two puppets from Nightmare Before Christmas. and tons of animation cels. She says the best stuff isn't even seen on screen.

"We have beautiful pictures here that artists paint to get the animators excited," Kay says.

Every time Disney finishes a film, the animators send their art (up to half a million drawings!) to Kay. She stores it and makes sure nobody gets their grubby paws on it. She wouldn't even let D.A. go inside the warehouse. She wouldn't say how big it is or what its contents are worth. But the artists get to

> check out the stuff so they can draw Disney characters correctly. And sometimes they borrow old characters to make entirely new ones.

Cogsworth in Beauty and the Beast is modeled after the King of Hearts from Alice in Wonderland. The big cats in The Lion King owe a debt to Shere Khan from The Junale Book and The Aristocats characters.

Kay has reason to whistle while she works: Whenever someone calls her with an unusual movie question, she watches the film to find the



answer! Model for the "Somebody evil Scar. asked me once whether the boat in The Little Mermaid had a name." Kay says. "So we popped in a videotape to see." (It didn't.)

Kay even gets to see parts of movies that will never be shown in a theater—like a aross-out scene that was cut from Snow White and

The Seven Dwarfs, in which the dwarfs

chow time.

As D.A. was

model (bottom). make a mess at

A real stuffed warthog head (top)

inspired the Pumbaa

leaving, a big box arrived in Kay's office. When she opened it, a huge stuffed warthog's head, the model for Pumbaa from The Lion King, stared up at her. Kay smiled: "See, this is why I have a —John Cade cool job."





Simba struggles to climb a cliff.

You've seen the movie, now play the game! The Lion King video game promises to be as thrilling as the film itself. But how did the game designers do it?

The game's producers, Patrick
Gilmore and Louis Castle, decided which
parts of the movie would make a cool
video game. "Playing the game is a lot
like watching the movie," says
Patrick. "But you can decide to
have Simba go left or right
and you'll see stuff that isn't
in the movie."

Some of the video game's scenes are exactly what you saw in the movie. And all the scenes are very colorful. The elephant graveyard, for example, is really dark and spooky, complete with ragged hides strung across huge bones.

The spooky elephant graveyard.



The programmers had the most fun creating challenges for Simba. In one level, Simba has to climb a cliff while evil hyenas toss rocks down on him. In another level, Pumbaa eats as many bugs as possible and must avoid the exploding bombardier beetles. "We call this part of

the game 'slimy yet satisfying,'" says Louis.

Sharp-eyed viewers may spot secret jokes the designers put in just for fun. In the last battle scene, Patrick hopes to make lightning flash in the shape of Disney

characters. He says they'll appear too quickly to be

seen, but you can try!
Louis and Patrick had fun making the game. Soon it'll be your turn to have

fun—the game's out in October. So grab your joystick and save Simba!

—John Cade

Grown Simba.

The Lion King

LAYERS: One

SYSTEM: Sega Genesis, Super NES

STAGES: 10, plus 2 bonus levels

advance in the stages, Simba grows up. Defeat enemies and become king of the jungle!

DIFFICULTY: Brainer



FREE Disney's THE LION KING Collectible Sticker Album & 30 Stickers* to start your collection! See the story unfold in your Sticker Album from PANINI /BAIO plus 30 Colorful Stickers of scenes from the movie.

Mail this coupon (or a copy) to the applicable address below			
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Please send my FREE The Lion King sticker album and 30 stickers to start my collection.			
Enclosed is \$3US (\$4Canada) cash, check or money order to cover shipping and handling.			
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Address	Check one: boy ☐ girl ☐		
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tetail outlets. Please allow 6-8 weeks for delivery. Offer good while supplies last,



YSTEM: Super NES

STAGES: 6

MISSION: Help superheroine Samus Aran battle evil Metroids and defeat their leader, Mother Brain.

DIFFICULTY: Brainer



Keep alert! Hiding around the next corner could be the energy-draining Metroids or Kraid, the ugliest galaxy creature alive.



Along with Samus' usual weapons (the hidden Ice Beam, Morphing Ball and Screw Attack), she's got some new fighting tools: the Grappling Beam to swing across large chasms and the

X-Ray to reveal secret passages.



Samus Aran wears layers of high-tech armor to stay alive.



It's amazing! Navigate Samus Aran through mazes to search for the evil Mother Brain.

Race against a friend by using the splitscreen, two-player mode. Play with the three- or six-button controller.



HAVE YOU DISCOVERED ANY SECRET TIPS FOR BEATING YOUR FAVORITE VIDEO GAMES? TELL US!

Disney Apventures
Video Games
500 South Buena Vista Street
Burbank, CA 91571-6018



In the one-player game, race against the clock and 15 other cars.



With just a touch of a button, switch among the four different viewing scenes. You won't get bored too soon—you have three race tracks to master.

Virtua Racing

PLAYERS: One or two

SYSTEM: Genesis

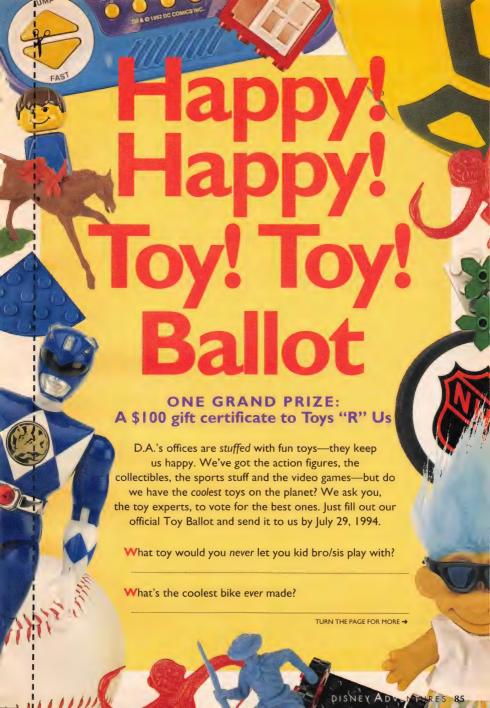
STAGES: 3

MISSION: You're in the driver's seat in this Formula One racing car simulation.

DIFFICULTY: Brainer

See 3-D polygon graphics just like the arcade game (thanks to Sega's new SVP chip!). Know when to begin a turn. If you go too fast and lose control of your car, you'll crash—duh! Follow the skid marks around sharp turns.





a the best of the second secon				
What toy would you collect because some day?	use you think it'll b	pe worth something		
Name the hand-held video game all your friends have.				
If you could have: a body board, in-line skates, a glow-in-the-dark basketball or a hula hoop, which one would you pick?				
What action figures do you take on a road trip?				
Playing with your radio-contro speedboat, motorcycle or rescue vehicle leaving your seat.	,			
You boughtbecause you loved the movie or TV show so much.				
The video-game system of your dreams is				
What set of wheels do you prefer: skateboards or in-line skates?				
It's a hot summer day. You'd cool down with a:				
water squirt gun wate	r slide	super soaker		
□ hose 'em hockey □ snor	keling gear			
If you could have just one toy, which one would you want?				
Everyone who responds will be entered in our sweepstakes. Mail your ballot to: DISNEY ADVENTURES, Toy Ballot 500 S. Buena Vista St., Burbank, CA 91521-6018				
Your Name		Date of Birth (month/day/year)		
Grade Are y	you a boy or a girl?	Area Code Phone Number		
Address				
City State		Zip Code		
OFFICIAL RULES: No Purchase Necessary. Must be ages 6-15 to enter. 1. On an official entry form or on a plain piece of 3" x 5" paper, hand print your complete name and address (including zip code), age and daytime phone number (including area code) along with the responses to all 12 of the survey questions. 2. Mail your completed entry with first-class postage affixed in a hand-addressed envelope to Disney Adventures, Toy Ballot Sweepstakes, 500 S. Buena Vista 5t., Burbank, CA. 91521-6018. Entries must be postmarked by July 29, 1994. Limit of one entry per person and one entry per envelope. Entries become the property of Disney Magazine Publishing, Inc. ("Disney"), and will not be returned. Not responsible for lost, late or misdirected mail. Mechanically reproduced entries will be permitted. 3. Winners will be selected in a random drawing on or about August 31, 1994, from all eligible entries received. 4. Sweepstakes open to residents of the U.S. who as of July 29, 1994, are ages 6 to 15. Employeess of Disney, its parent and affiliated companies, its advertising and promotion agencies, and the families of each are not eligible. Void where prohibited by Jux. All federal, state and local laws and	regulations apply. The odds of winning depend upon the number of eligible entries received. Return of any prize notification as undeliverable will result in disqualification and an alternate will be selected. 5. Prize winners will be notified by mail. Limit one prize per family/household. No substitution or transfer of prizes permitted. Prize will be awarded to parent or guardian only. Winners will be required to execute an affidavit of eligibility and release of fiability pertaining to use of a prize. All flederal, state and local taxes on prizes are the sole responsibility of winner's parent/legal guardian. Acceptance of prize offered constitutes permission to use the winner's name and/or likeness for advertising, trade purposes and promotional use without further compensation. All prizes will be awarded. 6. PRIZES: I GRAND PRIZE: A \$100 gift certificate to Toys "R" Us. 7. For the name of the winner, available after August 31, 1994, send a separate, self-addressed, stamped, #10 envelope to Disney Adventures. Toy Ballot Sweepstakes, Winner's Name, 500 S. Buena Vista St., Burbank, CA 91521-6018.			



What kind of cards do you collect? Write to the Card Shark

DISNEY ADVENTURES

500 South Buena Vista Street Burbank, CA 91521-6018

CARD SHARK'S PROWLIN' FOR FEROCIOUS FELINE

CARDS! He pounced on these excellent new Lion King cards

coming soon to a shelf near you.

The regular set includes 90 cards with pictures taken directly from the animation cels used in the movie. You can also get two subsets: "Animal Humor" spotlights laughing hyenas Shenzi, Banzai and Ed; and "The Circle of Life" follows Simba SkyBox from cub to king.

As if that weren't cool enough, check out two lenticular hologram

cards (they seem to change when you move them) and nine holographic foil cards. Now for the mane event: Five pop-up cards feature Simba, Mufasa and three other characters for a real stand-up stand-out.

Card Shark hears there's also a deluxe 50-card foil-stamped Lion King set. This complete set comes



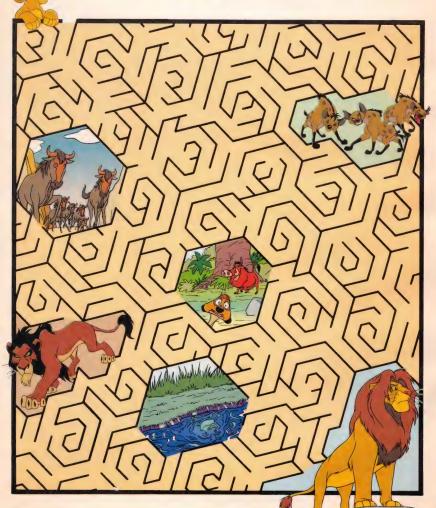
in a stylin' tin container and has bigger cards with different scenes than the regular cards. Look for it at your local card shop.

ZOO WHO? Finally, for real-life lion action, The World Famous San Diego Zoo Animals of the Wild cards sport full-color photos and little-known facts about all your favorite critters.



CANES & AGIVITES Help young Simba become a lion. To complete this maze successfully you must

Help young Simba become a lion. To complete this maze successfully, you must meet his friends, Pumbaa and Timon; go through the Reflecting Pool; and avoid the hyenas, wildebeests and Scar.



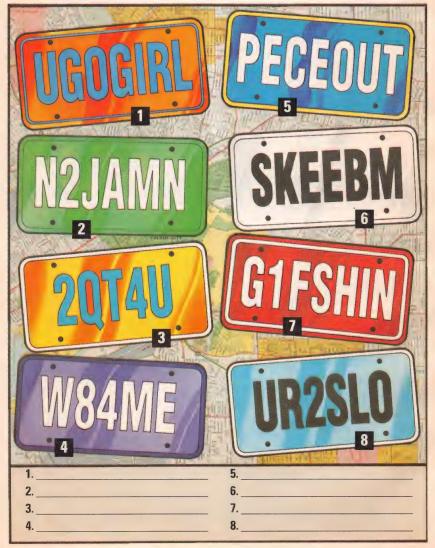
pros and cons

There're lots of pros and cons to doing this puzzle. Pro: It's fun! Con: It's kinda hard. All the words start with **P-R-O** or **C-O-N**.



gr8 pl8s!

Each of the license plates below has a secret message. For example, the headline, **GR8 PL8S**, is actually great plates. **ITS2EZ. G04IT!**



eye bogglers

These common items look totally whacked so close up. Figure out what they are and put your answers in the boxes.

EYE POPPERS





- 1. Pez dispenser
- 2. Honey bear
- 3. Windshield wiper blade
- 5. Caramel corn mng 'b
- 7. Spice can 6. Chapstick
- 8. Plastic paper clips

PROS AND CONS



nord .f PROS

3. Propeller 2. Proof

5. Protect 4. Prosper

CONS 6. Proud

1. Conceal

3. Concert 2. Conceited

6. Confetti 2. Conga 4. Confess

A: One really happy big cat!

canary?

Q: What do you get if you cross a big cat with a

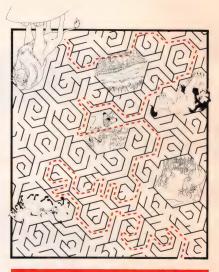
Q: Why did the leopard have a lousy vacation?

A. Because he couldn't find the right spot.

Feline Funnies



HAKUNA MATATA!



GR8 PL8S!

- J. You go, girl
- 2. Into jammin'
- 3. Too cute for you
- 5. Peace out 4. Wait for me
- e. Ski bum
- 8. You are too slow 7. Gone fishin'

DISNEP'S THE LION KING GIFT GUID A Lion's Den of Fun...



Jungle Fun!

Decorate your room with this colorful rug featuring Simba and his favorite friends. It's part of Couristan's Rug Mates Collection.

Rug measures 18" x 30" Made of 100% washable polyester







Payless Shoesource Downt it teel good to pay less?

Take a walk on the wild side...
Lion King shoes and accessories

available exclusively at Payless ShoeSource with prices starting at just \$8.99.

Something to roar about.

Lion King shoes and accessories made exclusively for Payless ShoeSource by Pagoda Trading Company, St. Louis, MO.

Payless ShoeSource is known as Volume ShoeSource in Washington and Oregon.

Jungle adventures in your hand with Tiger's new Lion King handheld game. Help Simba fulfill his destiny by defeating Scar and the three hyenas...then Simba will be The Lion King!











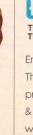
Simba, the new hero from Disney's The Lion King, inspires a cuddly plush toy just ready to curl up in your arms. Choose from huggable characters that talk, purr, and more. It's a roarin' good time from Mattel Toys!

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Enjoy good grooming fun with The Lion King bubble bath, printed bandages, bath foam & shampoo plus many other wonderful toiletries.

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PACK
YOUR BAGS!
D.A. TAKES OFF
IN SEARCH OF
AMERICA'S
WACKIEST
PLACES!



ee Simba and Scar's final battle in the conclusion of The Lion King comic!

You've seen
'em on the big screen, now
meet the kids of the coolest
summer movies!

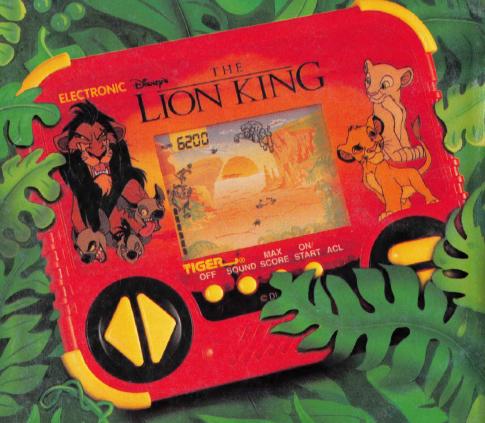
On sale at newsstands everywhere July 26th!

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Put Jungle Action in Your Hands



WITH TIGER'S LION KING HANDHELD GAME

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